UNDERSTANDING AND IMPLEMENTING ACTIVE LEARNING IN CANVAS

◢ THERE ARE TWO PRIMARY TYPES OF LEARNING

- **Passive Learning -** teacher-centered; instructor passes knowledge to students; information is received passively

- **Active Learning -** Student-centered; instructor provides the environment for knowledge creation; hands-on participation

◢ ACTIVITIES THAT CONTRIBUTE TO ACTIVE LEARNING

- Note-taking
- Discussion
- Writing
- Role-Play
- Scenarios
- Debates
- Case Studies

- Peer Review
- Annotation
- Games
- Graphing
- Polling
- Quizzing
- Puzzles

- Drawing
- Peer Teaching
- Freewriting Group
- Work Problem
- Solving Talking
- Portfolios

> Active Learning has been shown to be better for thinking, collaboration, and engagement.

◢ IDEAS FOR UNIQUE ACTIVE LEARNING EXPERIENCES

- **Discussion boards** within Canvas allow students to interact with each other through written responses or video responses.

- **Group work** is possible through the "Groups" feature in Canvas. Breakout groups may also be created in Webex meetings. Contact the Center for Distance Education for more information about setting up online groups!

- **Learning by doing** involves having students "practice" what you are teaching or "experience" the topic. For example, a student studying poetry may go to a local coffee shop on a poetry night and then reflect on those real-life experiences.